**PROJECT SCOPE STATEMENT**

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| **Project ID** | Team Yellow | **Date** | 9/8/2015 |
| **Project Name** | Steam Trading | | |
| **Project Objectives** | To make a program using the MVVM framework that allows users to trade steam cards. | | |
| **Product Scope Definition** | This Project will consist of creating a Steam card trading system. The project will be completed by 12/9/2015. The parts of the software will include A front end written in C# that end users can sign in using there Steam credentials. The end user can then search for cards. The end user can make posts to trade with other members. The end user can post what cards they want to trade for or post a card and ask for an offer. The end user can browse cards by price. The end user can browse recent postings. The software will utilize the Steam API for both signing in and viewing ones inventory. The back-end will consist of a database that is written in SQL. This database will hold the profile information, Steam inventories, A list of games on steam and there corresponding cards and card sets. | | |
| **Project Requirements** | Create a usable MVVM framework. Create a usable database. Allow users to make posts. Allow users to navigate the software. | | |
| **Project Boundaries** | The database will not consist of more data than what is allowed. The project must be done by the indicated due date. | | |
| **Project Deliverables** | Weekly Scrum Notes, Scope Statement, Issue Reports, Progress Reports, Final Project | | |
| **Product Acceptance Criteria** | The user must be able to navigate the software. The user must be able to make posts. The end user must be able to trade inventory items with another user. | | |
| **Project Constraints** | Resources, budget, Quality, Scope, Risk, Schedule | | |
| **Project Assumptions** | There will be adequate time spent on this project. There will be open communication for at least 4 hours a week between team members. The project members will utilize both visual studio and SQL server. | | |
| **Initial Project Organization** | Janet Gregoire will be the head of Database. Dakota Kronberger will be the head of Client Side. Nicholas Roush will be the head of project management. | | |
| **Schedule Milestones** | The project will be completed by 12/9/2015 | | |
| **Technology Plan** | Visual Studio, SQL server | | |
| **Approval Requirements** | The team must communicate mainly through Skype. Even though we have clear roles all users will be required to work/help on all parts of the project. The team must have a clear understanding of both C#, MVVM, and SQL server. | | |